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|  | **WK1****06.01.20** | **WK2****13.01.20** | **WK3****20.01.20** | **WK4****27.01.20** | **WK5****03.02.20** | **WK6****10.02.20** |  | **WK7****24.02.20** | **WK8****02.03.20** | **WK9****09.03.20** | **WK10****16.03.20** | **WK11****23.03.20** |
| Art |  | Designing and Making RocketsSun catchers – Space Theme | Alien design and painting | 3d clay aliens | 3d clay aliens | Mars Landscapes | HALFTERM | Making planets | Making solar system | Making solar system |  | Rocket making |
| Geography/ History | History space travelsequence timeline in their books  | Journey to the moon  | Space travel  | Story of Yuri Gagarin | Neil Armstrong – Man on the moon | Earth and Planets – Environmental differences | HALFTERM |  |  |  |  |  |
| English | Whatever next story book1. story mapping 2. story mapping and role play 3. Story sequence 4. Identify the 5 W’s | Whatever next story book 1. Describe bear2. Describe a setting3. Write a postcard4. Re-write whatever next | Whatever next story book 1. re-write whatever next2. change part of the story3. Plan own version of story4. Write own version of the story  | InstructionsHow to trap an Alien 1. Story mapping instructions2. Story mapping instructions3. sequence instructions4. features of instructions  | InstructionsHow to trap an Alien1. adverbs2. time connectives3. imperative verbs4. imperative verbs | InstructionsHow to trap an Alien1. Plan own instructions2. write instructions3. write instructions | HALFTERM | Information about planets  | Information about planets | Information about planets | Story | Story  |
| Science | Naming materials  | Objects and materials  | Properties | Testing properties  | Investigation | Sorting  | HALFTERM | Identifying uses  | out and about | comparing suitability  | Changing shape | recycling  |
| PE | To know and show ways of using a ball. | To understand how to use apparatus for its intended purpose. | To observe, copy and play games as an individual and in two’s. | To move safely and actively about the space. | Develop throwing and catching skills using range of apparatus (shapes, weight, texture). | Throw, catch and bounce in different ways. | HALFTERM | Throwing and catching stationary and on the move. | Make up games using throw catch and bounce. | Dance | Dance | Dance  |
| PSHE  | Healthy eating  | How we change when growing up  | safe and unsafe household items  | road safety | safe places to play - poster  | people who help us be safe  | HALFTERM | To know people who care for us at school - poster  | To understand school rules - poster for aliens  | To understand what is meant by the local community  | To know how we can look after our community | To know how we can help others in our local community  |
| Maths  | Division  | Division  | Year 1 - Place value Year 2 - Statisticscounting to 100/tally chartspartitioning numbers to 100/pictogramscomparing numbers/interpret pictogramsordering numbers/ draw and interpret pictograms 2, 5 10 | Year 1 - Place value Year 2 - Statisticsone more or less/ block diagramsMeasurementlength and heightmeasure length/ cmmeasure length/ mcompare lengthcompare height/order length | compare length and height/4 operations with length ShapeProperties of shapename 3d shapes/name all shapesname 2d shapes/name all shapessort 3d shapes/sort 3d shapes by faces, edges and vertices | sort 2d shapes/sort 2d shapes by sides and verticesdraw 2d shapes/lines of symmetrypatterns with 2d shapespatterns with 3d shapes  |  | Fractionsfind half/recognise halffind a halffind a quarter/recognise quartersfind quarters | halves and quarters/recognise and find thirdsyear 1 recap/unit fractionsyear 1 recap/non-unit fractionsyear 1 recap/equivalent fractions | year 1 recap/finding ¾ year 1 recap/count in fractions  | recap | Assessments  |